

$$\cancel{\vec{a} \times (\vec{b} + \vec{c})} + \vec{b} \times (\vec{c} + \vec{a}) + \vec{c} \times (\vec{a} + \vec{b}) =$$

$$\vec{a} \times \vec{b} + \vec{a} \times \vec{c} + \vec{b} \times \vec{c} + \vec{b} \times \vec{a} + \vec{c} \times \vec{a} + \vec{c} \times \vec{b} =$$

$$[\vec{a} \times \vec{b} + \vec{b} \times \vec{a}] + [\vec{a} \times \vec{c} + \vec{c} \times \vec{a}] + [\vec{b} \times \vec{c} + \vec{c} \times \vec{b}] =$$

$$\underbrace{\vec{a} \times \vec{b} - \vec{a} \times \vec{b}}_{\vec{0}} + \underbrace{\vec{a} \times \vec{c} - \vec{a} \times \vec{c}}_{\vec{0}} + \underbrace{\vec{b} \times \vec{c} - \vec{b} \times \vec{c}}_{\vec{0}} = \vec{0}$$

$$\vec{b} \times \vec{a} = -\vec{a} \times \vec{b} \quad \text{anticommutative}$$

$$\left(\begin{array}{c|cc} 1 & 2_1 & (b_1 + c_1) \\ \hline 2 & 2_2 & (b_2 + c_2) \\ 3 & 2_3 & (b_3 + c_3) \end{array} \right) \left(\begin{array}{c} 2_2(b_3 + c_3) - 2_3(b_2 + c_2) \end{array} \right) =$$

$$\boxed{\vec{a} \times (\vec{b} + \vec{c})} = \boxed{\vec{a} \times \vec{b}} + \boxed{\vec{a} \times \vec{c}}$$

$$\vec{x} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix}$$

$$\begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} \times \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = \begin{pmatrix} 4 \\ 5 \\ 7 \end{pmatrix}$$

$$2x_3 - 3x_1 = 4$$

$$3x_1 - x_3 = 5$$

$$x_2 - 2x_1 = 7$$

$$\begin{cases} 3x_1 - x_3 = 5 \\ 21 + 6x_1 = 2x_3 - 4 \end{cases}$$

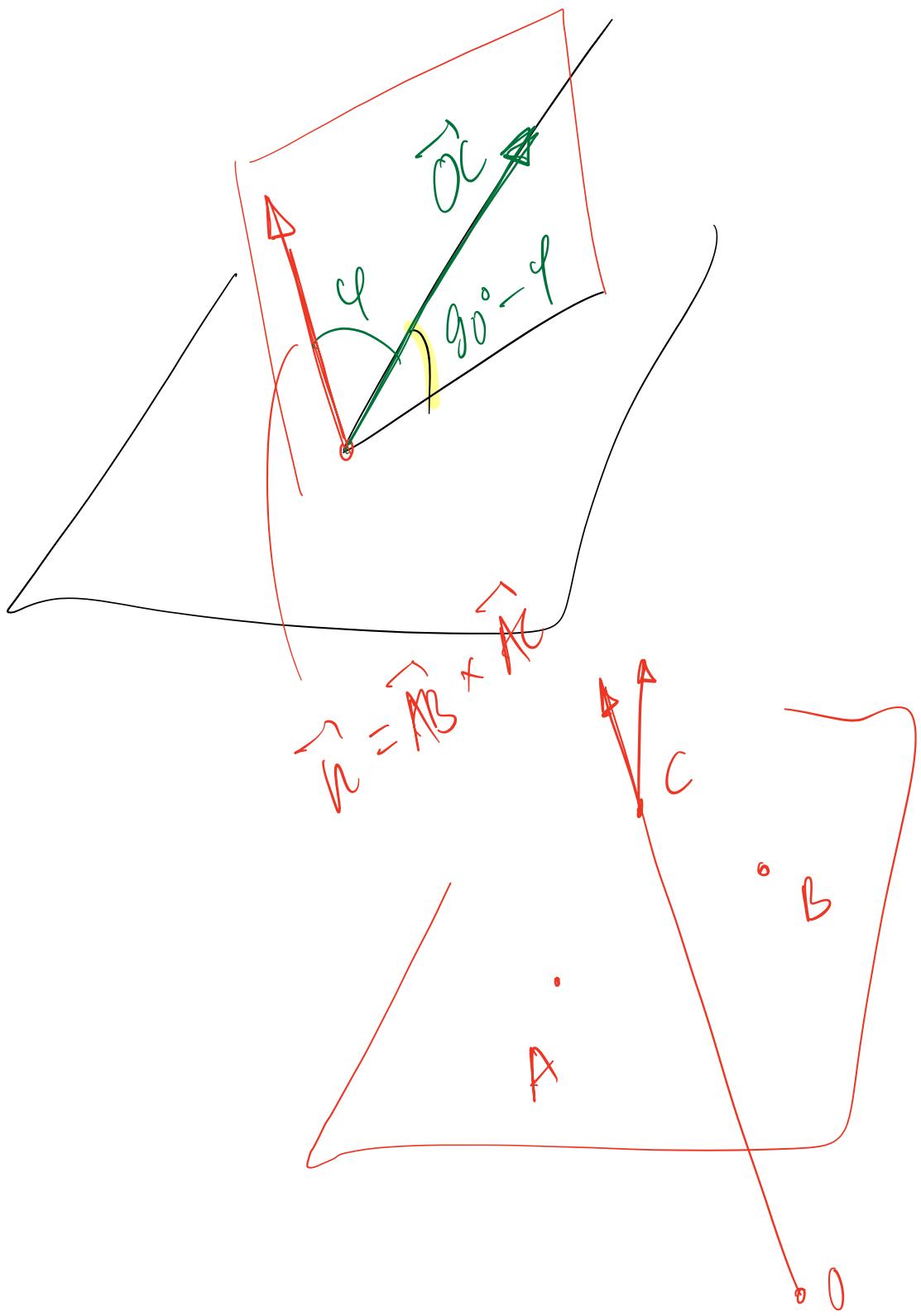
$$x_3 = 3x_1 - 5$$

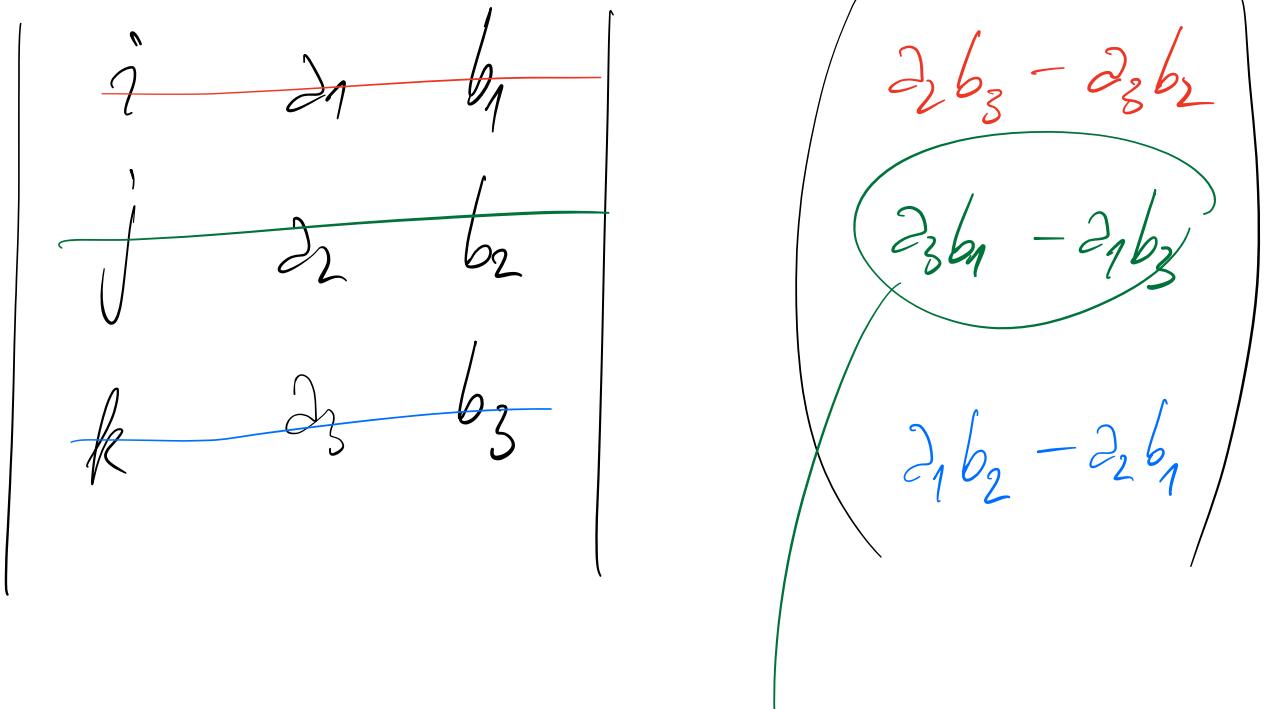
$$x_2 = 7 + 2x_1$$

$$x_1 = \frac{2x_3 - 4}{3}$$

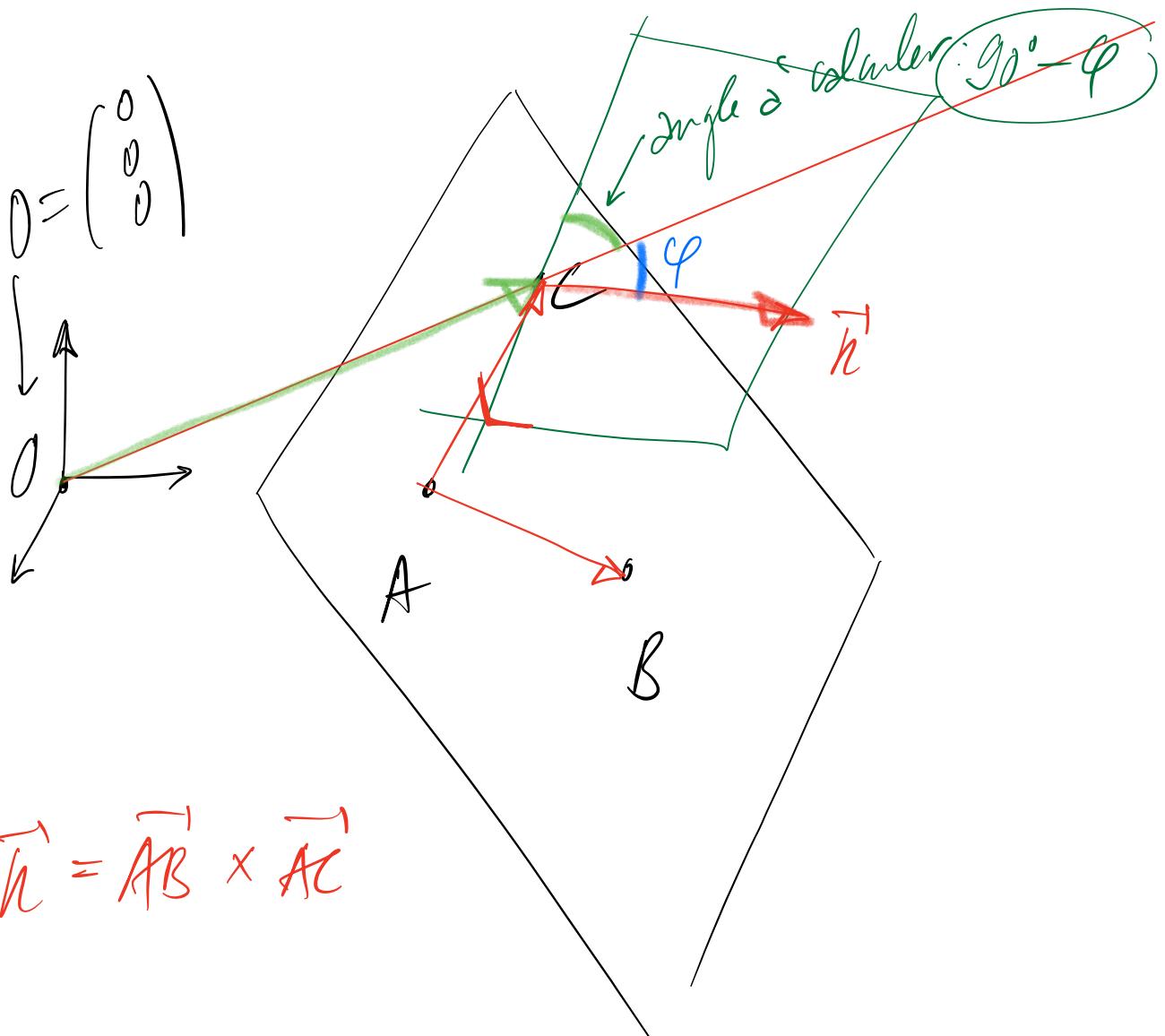
$$25 + 6x_1 = 6x_1 - 20$$

$$25 = -20 \quad \downarrow$$

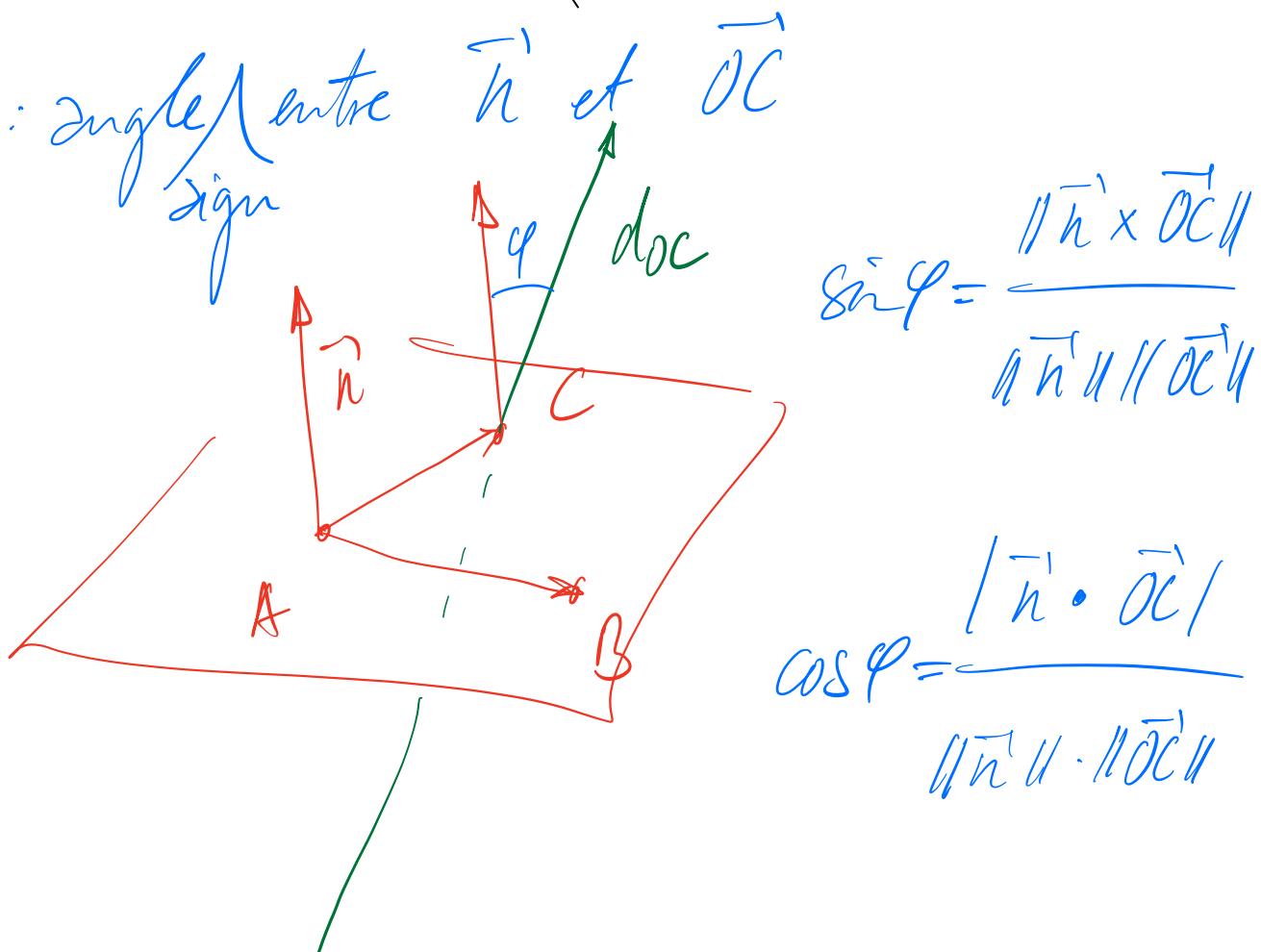




$$-(a_1b_3 - a_3b_1)$$



φ : angle entre \vec{n} et \vec{OC}
 sign



$a \in \mathbb{R}$

$$|a| = \begin{cases} a & \text{if } a \geq 0 \\ -a & \text{if } a < 0 \end{cases}$$

$$\vec{a} \cdot \vec{b} = \sum a_i b_i$$

$$\det(\vec{a}; \vec{b}; \vec{c}) = \begin{vmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{vmatrix}$$

$$\|\vec{a}\| = \sqrt{\sum a_i^2}$$

$$\sqrt{\vec{a} \cdot \vec{a}} = \|\vec{a}\|$$

$$\vec{z} = \begin{pmatrix} z_1 \\ z_2 \end{pmatrix}$$

$$\vec{z} \cdot \vec{z} = z_1 \cdot z_1 + z_2 \cdot z_2$$

$$= z_1^2 + z_2^2 = \left(\sqrt{z_1^2 + z_2^2} \right)^2$$

$$= \|\vec{z}\|^2$$